Level 1

📚**THEME(S):** Body Structure and Senses

Overview

Brad (the player character) is living his everyday life on the family farm, from reading the *Daily Dose* for any information on his hero, The Surgeon, to going on errands to the local Gritty Clinic to pick up his mom's medicine. And today is no different, until Brad tries to pick up his ailing mom's medication. He learns of a mysterious thief known as the Pill Snatcher, who is stealing all the drugs from pharmacies, including his mom's medicine.

In the hopes of finding his mom's medicine in the capital, Brad manages to convince his father, who believes Medimon battling is dangerous, to let him go on a long journey across Medicorum with the help of one of his father's Medimon.

After preparing for the journey ahead and saying his goodbyes, he tries to leave town. However, Brad reaches his first roadblock with the Tasters Gang, a power-hungry group in Arva Town. They are infamous amongst the locals, not only buying out local businesses, but also diminishing the character of the town with the integration of their rapidly growing fast-food chain, FAT.

As a new Medimon trainer, does Brad have what it takes to defeat the Tasters Gang? Or will his journey end here at home before it has even begun?

Main Cast:	**Minor Cast:**

☑ Brad – Player
☑ Monte – Dad
☑ Lillie – Mom
☑ Marie
☑ Pill Snatcher
☑ Dr. Bored
☑ Tasters Gang – Level 1 Boss
  ☑ Don Sweets – Leader
  ☑ Salty Sam
  ☑ Sour Sally
  ☑ Savory Steve
  ☑ Bitter Bill
	☑ Denten
	☑ Becca
	☑ Durum Os
	☑ Coach Iron
	☑ Dr. Dusty
	☑ Roz
	☑ Earnie Hairmetal
	☑ Li Wei
	☑ Shroomie
	☑ Tasters Gang Grunt

Items List:

- ☑ Deep Cleaning
- ☑ Filing Item
- ☑ Player Skins
  - ☑ Bone Skin
  - ☑ Muscle Skin
  - ☑ Fat Skin
  - ☑ Mouth Skin
  - ☑ Skin Skin

Enemies

Don Sweets

Role	Leader of the Tasters Gang
Appearances	• Level 1 – Cavity Club Basement Level 5
Character Summary	Founder and leader of the Tasters Gang, she quickly rose to power in Arva Town by bribing people into becoming Tasters with sweet treats followed with an equally sweet-seeming smile. Originally a registration staff member at the Medimaster Licensing Board in Ora City, she was inspired by the Medimaster Licensing Board's control in Ora City and their Meditrials and, after quitting her job, created the Tasters Gang and designed her own Taste Trials to find Tasters dedicated to the love for food. She has a sweet-tooth and loves baking desserts just as much as she loves a good Medimon battle.
Medimon Team	**Level 1** 1. Salivary Gland (Lv. 10) 2. Xerostomia (Lv. 10) 3. Gums (Lv. 14)

Salty Sam

Role	Chef at FAT, member of Tasters Gang

Appearances	• Level 1
	  ○ Cavity Club Basement Level 1
	  ○ FAT kitchen

Character Summary	A chef who has made it his life mission to prove to Don Sweets and the rest of the world that salty food is superior to sweet desserts. He was once a famous chef in Ora City but quickly fell from fame for consistently and excessively adding salt to every dish, even serving fried dishes that were not originally on the menu and believing them to be better. He hopes to one day take over as leader of the Tasters Gang, though has never won a cook-off nor Medimon battle against Don Sweets.
Medimon Team	**Level 1** 1. Xerostomia (Lv. 6) 2. Brown Adipocyte (Lv. 7)

Sour Sally

Role	Waitress at FAT, member of Tasters Gang
Appearances	● Level 1 ○ Cavity Club Basement Level 2 ○ FAT
Character Summary	A junior sorority girl from White Northern University who is oftentimes complaining about her part-time job as a waitress at FAT. Though she doesn't like to admit it, she joined the Tasters Gang because they felt more like family than her own sisterhood – and the access to Don Sweets' sour candy was even more incentive for her to join. She is often chewing on sour gum more than she is chewing on food.
Medimon Team	**Level 1** 1. Helper T-Follicular (Lv. 8) 2. Salivary Gland (Lv. 8)

Savory Steve

Role	Camper, member of Tasters Gang

Appearances	• Level 1
	  ○ Cavity Club Basement Level 3
	  ○ Fascia Bridge

Character Summary	A camper from Lucus City who strongly believes that camp food doesn't have to be boring and can be just as savory, and sometimes even more savory, than what you can find at a restaurant. He joined the Tasters Gang to be amongst other passionate food-lovers and out of respect for Don Sweets, who he views as an actually sweet person.
Medimon Team	1. Gums (Lv. 8) 2. Muscle Fiber (Lv. 9)

Bitter Bill

Role	Miner, member of Tasters Gang
Appearances	● Level 1 ○ Cavity Club Basement Level 4
Character Summary	A miner who is the most recent addition to the Tasters Gang. He joined the Tasters Gang in Arva Town because Don Sweets agreed to help with funding and getting him back to Mt. Vesania in exchange for working at the grocery store and mining all the dark chocolate under the Cavity Club. He is an avid lover of dark chocolate and refuses to eat white chocolate or milk chocolate.
Medimon Team	1. Osteoclast (Lv. 10) 2. Periodontal Disease (Lv. 10)

Quests

Main Quest: What was meant to be a regular errand

1. **Talk to Monte** – In his room, Brad hears his dad call him from downstairs. Brad heads downstairs and talks to Monte, who asks him to pick up Lillie's medicine, maintenance therapy medication, from the Gritty Clinic. Already familiar with this routine, Brad readily agrees.
2. **Go to the Gritty Clinic** – Brad heads out and makes his way to Gritty Clinic, only to find Dr. Bored outside. Dr. Bored tells Brad that a new thief called the Pill Snatcher has stolen most of their drugs from the pharmacy, including Lillie's maintenance therapy. Dr. Bored then recommends crossing the Ligament Bridge to the capital, Ora City, which has the largest and most diverse stock of drugs in Medicorum.
3. **The Explosion at Ligament Bridge** – Knowing that his mom needed to take this medicine on time, Brad decides to try and cross the Ligament Bridge. However, before he can even take a step, the bridge suddenly explodes. Once the smoke clears, he comes across none other than the rumored Pill Snatcher himself. The Pill Snatcher tells him to run away, pointing out his lack of Medimon by his side. Without any Medimon, Brad can't battle, let alone battle the Pill Snatcher. Left with no other choice, Brad quickly makes his way home to report back to Monte.
4. **Report back to Monte** – Brad returns to the farm to report back to Monte about the missing drugs and the destruction of Ligament Bridge.
    a. **The war up north** – However, when he reaches the farm, he hears the tail end of a conversation between Monte and Li Wei, a pilot from Fort Galu. Brad catches that they need more Skin Medimon up north to fortify the Great Dermawall.
5. **Convince Monte of the new plan** – After Li Wei leaves, Brad reports what happened to Monte. Brad points out that there is another way to get to Ora City to find Lillie's medicine, but he would have to travel across Medicorum. Initially, Monte is adamantly against this, reiterating his conversation with Li Wei. Monte claims that Brad will need a Medimon by his side and, especially after hearing that the war up north is getting worse, Monte was not gonna risk his son's safety by letting him become a trainer.
    a. Despite Brad's efforts to try and convince his father, Monte only continues to uphold his beliefs that training and battling with Medimon is bad. This causes hesitation to stir within Brad as he begins to question whether or not he should stay on the farm and find another alternative in getting the medicine.
    b. However, Lillie overhears their disagreement and joins the conversation. Wanting the best for both of them, Lillie ultimately convinces Monte to let Brad go, claiming that, by forcing Brad to stay, Monte could potentially lose them both (Monte could lose his bond with Brad with the potential of Brad rebelling, and Monte could lose his wife to her illness if she doesn't get her medicine). She

points out that Brad needs to live his own life, with this being the chance for him to learn what it means to be a Medimon trainer and explore what Medicorum has to offer. With his love for his wife overpowering his beliefs on Medimon training, Monte asks a final question to Brad: Is Brad truly ready to leave Arva Town for the first time and pursue becoming a Medimaster to help his mom?

6. **Yes to becoming a Medimon Trainer!** – Once Brad says yes, Monte reluctantly gives his approval and tasks him with finding Lillie's medicine. Before Brad leaves, Monte presents Brad with **3 Medimon (cholangiocyte [liver family], B-cell [b-cell family], and neuron [brain family])** that he has been secretly storing this whole time, and Brad chooses one as his starter Medimon. When Brad asks Monte about how to work together with his new Medimon partner, Monte vaguely claims that he can't teach him, and instead recommends Brad go to the Stripes Gym and find his friend, Coach Iron, who could help him train his Medimon and get himself familiar with Medimon battles.
    a. Lillie then reminds Brad that the road to becoming a Medimaster is tough, so he can always come home to rest from his long journey and urges him to stay safe out in the wild. She gives him a **bag** to bring with him on his journey, as well as some **coins** to begin with. After hearing about the destroyed bridge, she also recommends informing the Skeleton Crew.

Main Quest: Preparing for a New Adventure

Before leaving Arva Town, Brad follows up on his parent's advice and takes the time to make the necessary preparations for his long journey across Medicorum. As he makes his preparations, he learns about the infamous group controlling Arva Town, the Tasters Gang. (NOTE: These tasks can be completed in any order, but must all be completed before Brad tries to leave for Sylva Forest)

- **Quest: A Memorable Encounter at the Memory Station** – As Brad leaves the farm, he encounters the Memory Station Technician Shroomie, who is engrossed in typing away on his laptop.
    1. When Brad talks to Shroomie, the latter will mention that there is a glitch with the locked doors and that no one can enter the Caverns of Consciousness through the Memory Stations at this time.
    2. However, not all functionality is lost, and Shroomie gives Brad a brief guide on how to use the Memory Station to save. Shroomie also makes sure to clarify that there should be a Memory Station in each town across Medicorum.
- **Quest: Report to Skeleton Crew about the broken Ligament Bridge** – The Ligament Bridge will need to be fixed eventually, so Brad takes Lillie's advice to report to them about what happened.
    1. Brad goes to Skeleton Crew Framing and meets Durum Os, one of the employees.
    2. Brad recounts what happened at the Ligament Bridge and Durum Os reassures that his crew would get right on fixing it. However, he also adds that it will take a

long time to fix it, especially with the Tasters Gang control over most of the businesses and resources in town.

    a. **Optional Side Quest**: Help Durum Os catch an Osteoclast and Osteoblast to obtain the **Bone Skin**.

- **Quest: Train at Stripes Gym** – Train his new Medimon with a Medimon battle!
    1. Following Monte's advice, Brad makes his way over to the Stripes Gym and meets up with Coach Iron for the very first time. Introductions are made, and Brad requests for help in how to train his new Medimon partner.
    2. Coach Iron gives a brief rundown on the basics of Medimon battles but ultimately recommends learning by doing. Coach Iron then brings over one of the gym bros to challenge Brad to his first Medimon battle.
    3. After Brad defeats the gym bro, Coach Iron expresses how impressed he is and that Brad could be the next legendary Medimaster following The Surgeon, which fills Brad with contagious excitement for the adventure ahead. The coach then points out that Brad can continue training his Medimon by finding other trainers to battle or battling Medimon in the wild. In fact, Coach Iron informs Brad that a lot of farmers are angry with the Tasters Gang's monopsony over agriculture – buying and hoarding most of their crops and taking over the Farm Fresh business – and that they are willing battle Brad and help him grow stronger if he wishes to challenge the Tasters.
- **Quest: "Check-Up" at the Gritty Clinic** – Learn about using Mediboxes to catch Medimon and about Quick Care.
    1. Brad returns to the Gritty Clinic, reminding himself that he should say goodbye to the Medimasters there that helped his mom, but mostly because he wants to see if he can catch Marie and say goodbye before he leaves.
    2. Unfortunately for Brad, Marie is still not back yet, but Dr. Dusty warmly greets him. Brad informs Dr. Dusty about his plans to leave town to find Lillie's medicine, and Dr. Dusty insists on helping Brad to prepare.
        a. Dr. Dusty first goes over that each town should have a hospital just like the Gritty Clinic, a place where Brad can check if they have Lillie's Medicine. He tells Brad that he can pick up drugs from the Pharmacy and use their Quick Care services to heal his Mediteam.
        b. Dr. Dusty then goes over another important item, Mediboxes, to catch Medimon. Dr. Dusty gifts Brad with **10 Mediboxes** and takes him out to the nearest spot of wild grass to practice. Dr. Dusty helps Brad catch his first Medimon, a **Brown Adipocyte**, by lowering its health before using a Medibox.
    3. After ensuring that Brad is equipped with everything he needs, Dr. Dusty promises to inform Dr. Bored and Marie about Brad's departure when they get back. He also warns Brad to stay away from the Cavity Club near the Fascia

Bridge, claiming that there has been recent reports about the Tasters Gang frequenting the place.

- **Quest: Food for the Road** – Help FAT get ingredients from Farm Fresh and get some food in return.
    1. Before leaving Arva Town, Brad decides to grab a quick bite at FAT. However, when he tries to make an order, he finds Salty Sam yelling at another cook about the lack of ingredients and the risk on their reputation.
    2. When Salty Sam sees Brad walking in, Salty Sam sends Brad off to Farm Fresh to pick up the ingredients (**slice of cheese, slice of bacon, and stick of butter**) under Salty Sam's name.
    3. Brad goes to Farm Fresh and finds Bitter Bill behind the counter. Brad explains to Bitter Bill that he is there to pick up ingredients for Salty Sam, and Bitter Bill begrudgingly complies while muttering complaints about his job. Brad obtains the **slice of cheese, slice of bacon**, and **stick of butter**.
    4. Once Brad gets the ingredients, he returns to Salty Sam at FAT. Salty Sam takes the ingredients. He then gives Brad some free **French Fries** for the help.

Main Quest: Getting Rid of a Stubborn Cavity

1. **Another exit blocked once more** – With all his preparations set, Brad makes his way over north to cross the Fascia Bridge into the Sylva Forest. However, he finds Savory Steve blocking the bridge. When Brad asks if he can cross, Savory Steve states that he and a few grunts are currently on a foraging expedition to find new ingredients for the boss, Don Sweets, and that he can only allow entry if the boss says so.
2. **Finding the Tasters Gang's Secret Lair** – From what he's learned about the Tasters Gang while preparing for his journey, Brad goes inside the Cavity Club. Once inside, he notices the Tasters Gang Grunt guarding one of the doors. When asking if he can enter, the Tasters Gang Grunt informs Brad that he needs to pay an entry fee for the Taste Trials, a **Deep Cleaning** item.
    a. **Obtain the Deep Cleaning** – There are multiple ways to obtain **Deep Cleaning**.
        i. **Help Roz find his missing Deep Cleaning** – Brad greets Roz, an old man who always sits on the same bench every day, and asks if he has a spare **Deep Cleaning** he can use. Roz tells him that he did have one, but accidentally dropped it somewhere in the wheatfields. He offers to let Brad keep the **Deep Cleaning** if he manages to find it. Brad finds the **Deep Cleaning** item in a patch of wheatfields near one of the farm houses.
        ii. **Purchase Deep Cleaning from the Gritty Clinic** – If Brad has enough money, he can also purchase **Deep Cleaning** from the Gritty Clinic's limited supply.
    b. **Submit Deep Cleaning to Tasters Gang Grunt** – Once Brad has the **Deep Cleaning** item, he gives it to the Tasters Gang Grunt. The grunt accepts the item

and welcomes Brad to the Tasters Gang's secret lair. However, the seemingly warm welcome is immediately followed with a warning that only someone who can surpass the Taste Trial can get an audience with Don Sweets.

3. **Challenging the Tasters** – To get to the Tasters Gang leader, Don Sweets, Brad must challenge the other Tasters to make his way down. He defeats the Taster assigned to each floor (Salty Sam, Sour Sally, Savory Steve, and Bitter Bill) with his Medimon team before finally making it to the bottom floor, the throne room.
    a. **Earn Don Sweets Permission to Enter Sylva Forest** – Don Sweets regally sits on her throne and greets Brad. She introduces herself as the final Taster for sweets, the esteemed leader of the Tasters Gang, and the ultimate driving power in Arva Town that could one day rival the power of the Medimaster Licensing Board. She declares that, if Brad can defeat her and win the Taste Trial, that he can become a Taster and ask her for a request. After defeating Don Sweets, Brad refuses to become a Taster, but asks for permission to cross the Fascia Bridge to Sylva Forest. A woman who keeps her word, she agrees to dismiss Savory Steve blocking the Fascia Bridge.
4. **Crossing the Fascia Bridge to Sylva Forest** – Brad leaves the Cavity Club and goes up north to cross the Fascia Bridge into the Sylva Forest. However, before he can cross, he hears someone shouting "WAIT!" and turns around to find Dr. Bored and Marie. Dr. Bored then asks if Marie can accompany Brad on his travels in the hopes that she can bring essential drugs back home. Ecstatic and a little nervous about his crush joining him, Brad readily agrees. Dr. Bored bids them farewell and good luck before both Brad and Marie cross the Fascia Bridge to Sylva Forest.